



STEPHEN
JOSEPH
THEATRE
SCARBOROUGH

KS1 & KS2

Play Writing Activities

Name _____

If you were to create a character and that character was an object or an animal, who would it be?

Name of character 1 _____

Creature / Thing _____

M / F _____

Colour _____

Characteristics _____

Name of character 2 _____

Creature / Thing _____

M / F _____

Colour _____

Characteristics _____

Let's find out more about the characters... who are they and what do we know?

Fill this out for your object or animal characters:

Character profile 1

Name _____

Age _____

Family _____

Habitat _____

What I want most _____

What am I scared of the most _____

Character profile 2

Name _____

Age _____

Family _____

Habitat _____

What I want most _____

What am I scared of the most _____

Most important being (the person that means the most) _____

Job (what they spend their day doing) _____

Character hot-seating activity: Character 1

What are you made of?

What do you spend most of your time doing?

Do you have a job or use?

Who or what is the best person or thing to you?

Where would you like to go in the world the most?

Do you have a high pitched or low pitched voice? _____

Are you big or small? _____

What is your favourite food? _____

What type of music do you like best? _____

Character hot-seating activity: Character 2

What are you made of?

What do you spend most of your time doing?

Do you have a job or use?

Who or what is the best person or thing to you?

Where would you like to go in the world the most?

Do you have a high pitched or low pitched voice? _____

Are you big or small? _____

What is your favourite food? _____

What type of music do you like best? _____

Plot development

Now use your characters that you have created and put together a script based on those characters.

Title (What could the title of your script be?) _____

Setting (What do we know about where you are, eg. are the characters in a hole in the ground in the desert, are they in a fairy castle on the planet of the unicorns etc.)

Characters (Who are your characters?)

Use the story mountain (next page) to help you plan what might happen:

Introduction

Introduce the main characters and the story setting

Build up

Develop the characters and the setting. The points that lead up to the conflict or climax (high point) in the story

Problem

The conflict or climax in the story. How do the characters react?

Resolution

How the conflict is resolved

Ending

What happens at the end?

L.O. To recall key events from a narrative. (Use this to help you shape the plot for your play)

Story Mountain for: _____ Name: _____

Settings

Blank writing area for Settings.

Problem

Blank writing area for Problem.

Characters

Blank writing area for Characters.

Build Up

Blank writing area for Build Up.

Resolution

Blank writing area for Resolution.

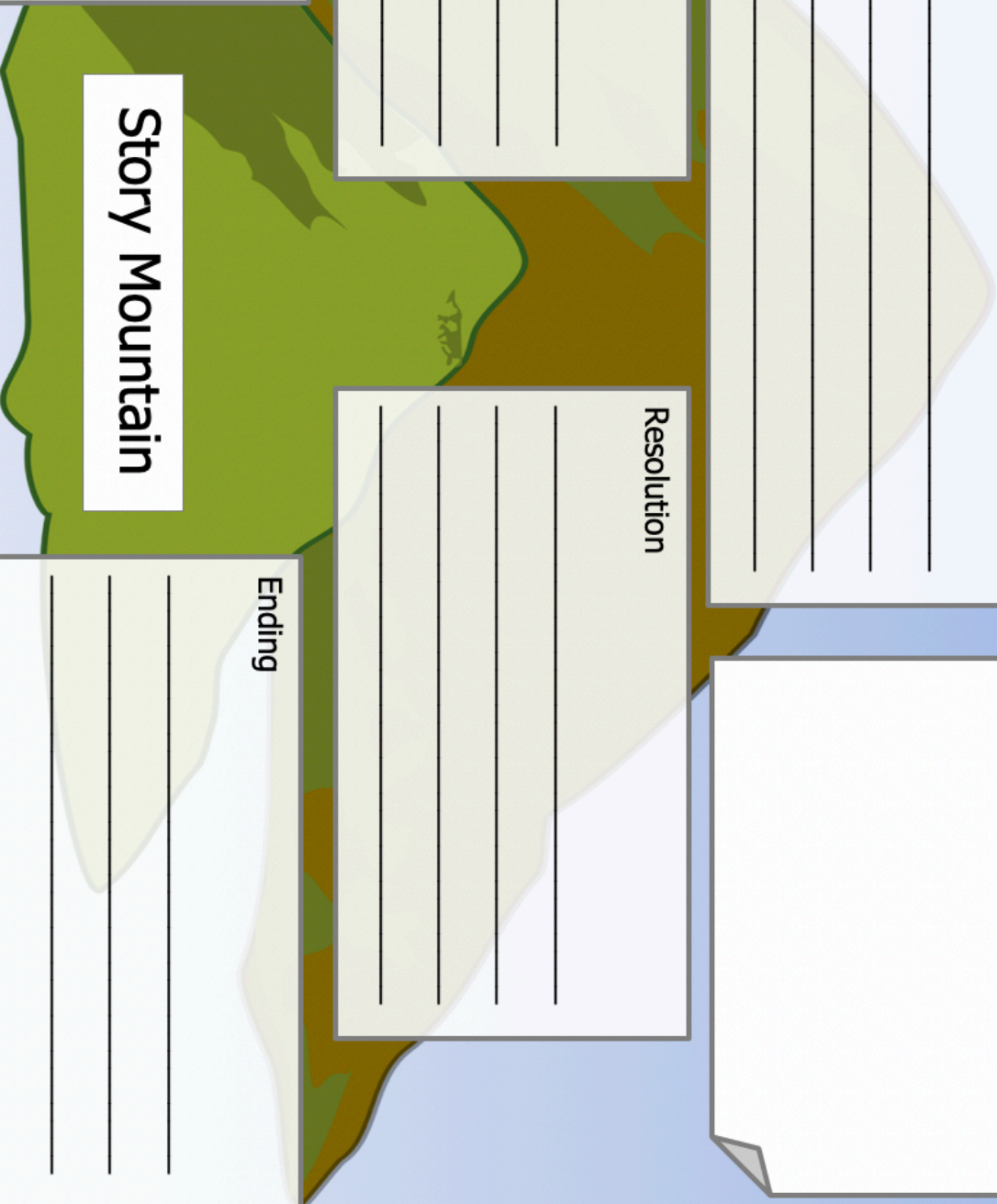
Introduction

Blank writing area for Introduction.

Ending

Blank writing area for Ending.

Story Mountain



You can use the next pages describe events in your script in more detail with drawings, like a comic strip. Draw the events that happen in your play with the characters and speech bubbles to show what they might say.





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